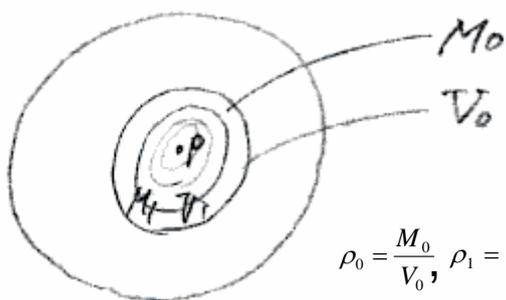
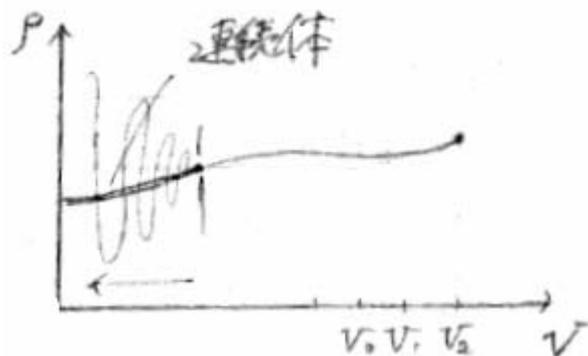
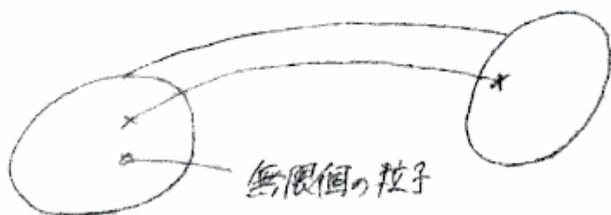
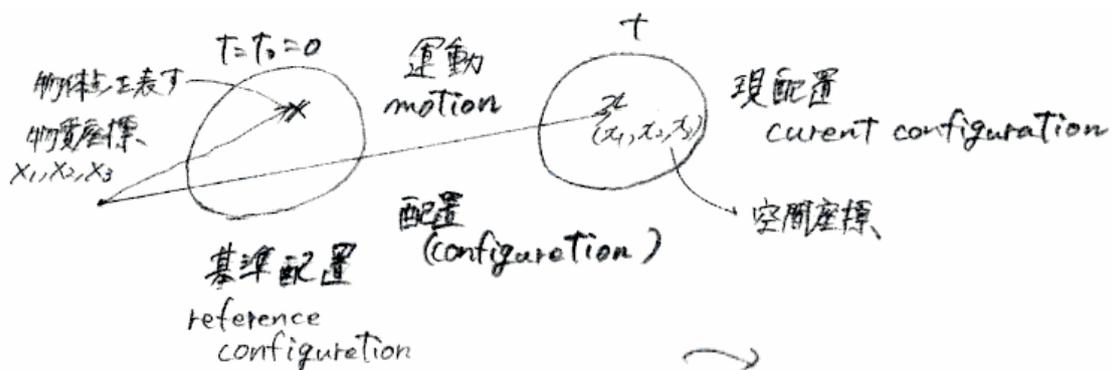


4. 変形とひずみ

物体: 粒子の連続的な集まり



$$\rho_0 = \frac{M_0}{V_0}, \rho_1 = \frac{M_1}{V_1}, \dots, \rho_n = \frac{M_n}{V_n}$$

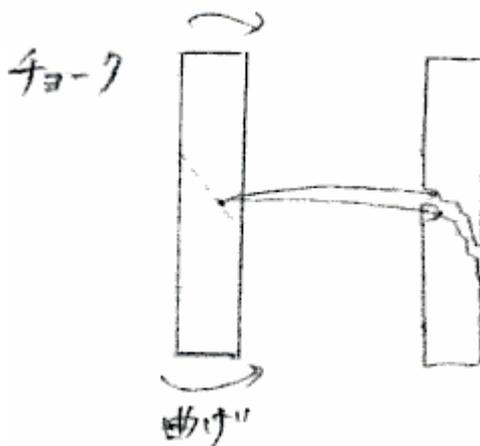


$$\mathbf{x} = \mathbf{x}(\mathbf{X}, t)$$

$$x_i = x_i(x_1, x_2, x_3, t)$$

$$t_0 \text{ にて } \mathbf{X} = \mathbf{x}(\mathbf{X}, t_0)$$

$$\mathbf{X} = \mathbf{X}(\mathbf{x}, t)$$



関数行列式
ヤコビアン

$$J = \det \left(\frac{\partial x_i}{\partial x_j} \right) = \begin{vmatrix} \frac{\partial x_1}{\partial x_1} & \frac{\partial x_1}{\partial x_2} & \frac{\partial x_1}{\partial x_3} \\ \frac{\partial x_2}{\partial x_1} & \frac{\partial x_2}{\partial x_2} & \frac{\partial x_2}{\partial x_3} \\ \frac{\partial x_3}{\partial x_1} & \frac{\partial x_3}{\partial x_2} & \frac{\partial x_3}{\partial x_3} \end{vmatrix} \neq 0$$

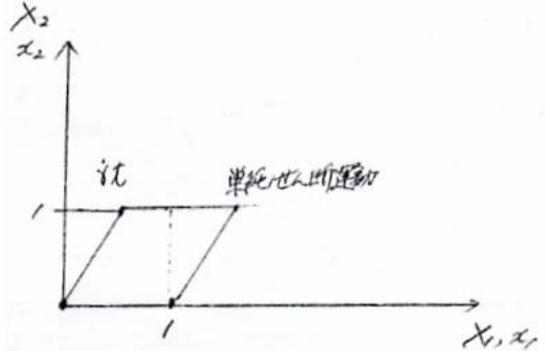
例 4.1)

時刻 t でのベクトル $\mathbf{x} = x_i \mathbf{e}_i$

基準配置 $t = t_0 = 0$ として $\mathbf{X} = x_a g_a = x_a \mathbf{e}_a$

$\mathbf{x} = \mathbf{X} + \dot{\gamma} t x_2 \mathbf{e}_1$

$$\begin{cases} x_1 = X_1 + \dot{\gamma} t X_2 \\ x_2 = X_2 \\ x_3 = X_3 \end{cases}$$



$$(X_1, X_2, X_3) = (0, 0, 0) \rightarrow (x_1, x_2, x_3) = (0, 0, 0)$$

$$(X_1, X_2, X_3) = (1, 0, 0) \rightarrow (x_1, x_2, x_3) = (1, 0, 0)$$

$$(X_1, X_2, X_3) = (0, 1, 0) \rightarrow (x_1, x_2, x_3) = (\dot{\gamma} t, 1, 0)$$

$$(X_1, X_2, X_3) = (1, 1, 0) \rightarrow (x_1, x_2, x_3) = (1 + \dot{\gamma} t, 1, 0)$$

例 4.2)

$$\begin{cases} x_1 = X_1 + (X_1 + X_2)t \\ x_2 = X_2 + (X_1 + X_2)t \\ x_3 = X_3 \end{cases}$$

基準配置 $t_0 = 0$

$t = 2$ のとき $(x_1, x_2, x_3) = (1, 1, 0)$ にある物体点の運動の速度を求める

$$v_1 = \left(\frac{\partial x_1}{\partial t} \right)_{x_i \text{一定}} = X_1 + X_2$$

$$v_2 = \left(\frac{\partial x_2}{\partial t} \right)_{x_i \text{一定}} = X_1 + X_2$$

$$v_3 = \left(\frac{\partial x_3}{\partial t} \right)_{x_i \text{一定}} = 0$$

$$\left. \begin{aligned} 1 &= X_1 + (X_1 + X_2) \cdot 2 = 3X_1 + 2X_2 \\ 1 &= X_2 + (X_1 + X_2) \cdot 2 = 2X_1 + 3X_2 \\ 0 &= X_3 \end{aligned} \right\} \begin{aligned} X_1 &= X_2, X_3 = 0 \\ 5X_1 &= 1 \rightarrow X_1 = \frac{1}{5} \end{aligned}$$

$$\therefore v_1 = \frac{2}{5}, v_2 = \frac{2}{5}, v_3 = 0$$

4.2 物質表示と空間表示

物質表示法 (Lagrange 表示法)

$$\phi = \phi(\mathbf{X}, t)$$

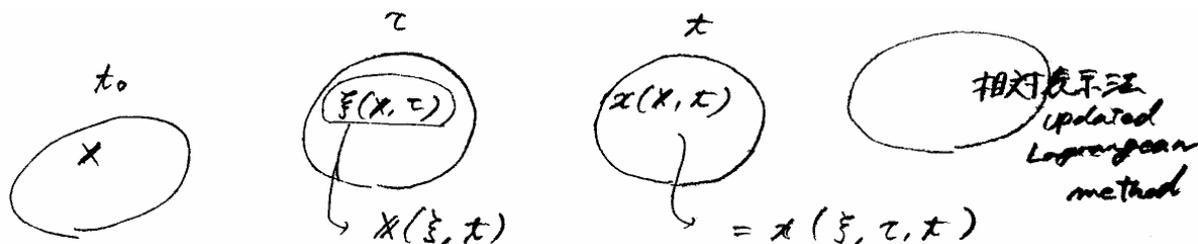
$$\phi = \phi(X_1, X_2, X_3, t)$$

空間表示法 (Euler 表示法)

$$\phi = \phi(\mathbf{x}, t)$$

$$\phi = \phi(x_1, x_2, x_3, t)$$

流体力学



4.3 物質導関数と加速度

物体点 X の速度

空間座標 x の時間に関する偏微分 (物質表示にて)

$$\frac{v(\mathbf{X}, t)}{\uparrow} = \frac{\partial}{\partial t} \mathbf{x}(\mathbf{X}, t)$$

$\mathbf{v}(\mathbf{x}, t)$

$$\mathbf{x} = \mathbf{x}(\mathbf{X}, t)$$

$$\mathbf{X} = \mathbf{X}(\mathbf{x}, t)$$

物体の各点で定義された任意の関数

- スカラー(温度, 質量, エネルギー, エントロピー)
- ベクトル(変位, 速度, 加速度, 熱ベクトル)
- テンソル(ひずみ, 応力, ...)

$$\phi(\mathbf{X}, t)$$

$$\dot{\phi}(\mathbf{x}, t) = \frac{D}{Dt} \phi(\mathbf{x}, t) = \frac{\partial}{\partial t} \phi(\mathbf{x}, t)$$

物質(時間)導関数

実質(時間)導関数

ラグランジュ微分

$$\begin{aligned} \frac{D}{Dt} \phi(\mathbf{x}, t) &= \frac{\partial \phi(\mathbf{x}, t)}{\partial t} \frac{\partial t}{\partial t} + \frac{\partial \phi(\mathbf{x}, t)}{\partial \mathbf{x}} \frac{\partial x(\mathbf{x}, t)}{\partial t} \\ &= \frac{\partial \phi(\mathbf{x}, t)}{\partial t} + \underbrace{\mathbf{v}(\mathbf{x}, t) \frac{\partial \phi(\mathbf{x}, t)}{\partial \mathbf{x}}}_{\text{対流項}} \end{aligned}$$

空間(時間)導関数

オイラー微分

物体点の加速度

$$\mathbf{a} = \frac{\partial}{\partial t} \mathbf{v}(\mathbf{X}, t) = \frac{D}{Dt} \mathbf{v}(\mathbf{x}, t) = \frac{\partial \mathbf{v}(\mathbf{x}, t)}{\partial t} + \mathbf{v}(\mathbf{x}, t) \frac{\partial \mathbf{v}(\mathbf{x}, t)}{\partial \mathbf{x}}$$

$$a_i = \frac{\partial v_i}{\partial t} + v_k \frac{\partial v_i}{\partial x_k}$$

4.4 変位ベクトル

$\frac{l}{l_0}$: 伸び比

$$\varepsilon = \frac{l - l_0}{l_0} \quad \text{: 公称ひずみ} \quad \text{材力}$$

$$\varepsilon' = \frac{l - l_0}{l}$$

$$e = \frac{l^2 - l_0^2}{2l^2}$$

測度

有限変形

Greenのひずみテンソル
Almansiのひずみテンソル

$$E = \frac{l^2 - l_0^2}{2l_0^2}$$

4.5.2 変形勾配と変形テンソル

(4.1)

$$x_i = f(X_1, X_2, X_3, t) = x_i(X_1, X_2, X_3, t)$$

$$dx_i = \frac{\partial x_i}{\partial X_\alpha} dX_\alpha = F_{i\alpha} dX_\alpha$$

$$F_{i\alpha} = \frac{\partial x_i}{\partial X_\alpha} \quad : \text{変形勾配ベクトル}$$

$$d\mathbf{x} = \mathbf{F} \cdot d\mathbf{X}$$

$$\boxed{\mathbf{F} = F_{i\alpha} \mathbf{e}_i \otimes \mathbf{d}_\alpha} \quad : \text{2重テンソル}$$

$$d\mathbf{x} = \mathbf{F} \cdot d\mathbf{X}$$

$$dx_i \mathbf{e}_i = F_{i\alpha} \mathbf{e}_i \otimes d_\alpha dX_\beta d_\beta$$

$$= F_{i\alpha} dX_\beta \mathbf{e}_i \delta_{\alpha\beta}$$

$$= F_{i\alpha} dX_\alpha \mathbf{e}_i$$

$$d\mathbf{x} \rightarrow d\mathbf{X}$$

$$d\mathbf{X} = \mathbf{F}^{-1} d\mathbf{x}$$

$$d\mathbf{x} = \mathbf{F} d\mathbf{X}$$

$$\mathbf{F}^{-1} d\mathbf{x} = d\mathbf{X}$$

$$dX_\alpha = \frac{\partial X_\alpha}{\partial x_i} dx_i = (\mathbf{F}^{-1})_{\alpha i} dx_i$$

$$(\mathbf{F}^{-1})_{\alpha i} = \frac{\partial X_\alpha}{\partial x_i}$$

$$\mathbf{F}^{-1} = (\mathbf{F}^{-1})_{\alpha i} d_\alpha \otimes \mathbf{e}_i$$

$$\det \mathbf{F} \neq 0 \quad \text{正} \times \text{負}$$

2.3.3項の極分解定理を適用

$$\mathbf{F} = \mathbf{R} \cdot \mathbf{U} = \mathbf{V} \cdot \mathbf{R}$$

\mathbf{R} : 直交テンソル

\mathbf{U}, \mathbf{V} : 正の定符号テンソル, 正定値形

$$\det \mathbf{F} > 0 \Rightarrow \det \mathbf{R} > 0 \Rightarrow \mathbf{R} : \text{回転テンソル}$$

$$d\mathbf{x} = \mathbf{F} d\mathbf{X}$$

$$= \mathbf{R} \mathbf{U} d\mathbf{X}$$

$$= \mathbf{R} \cdot (\mathbf{U} d\mathbf{X})$$

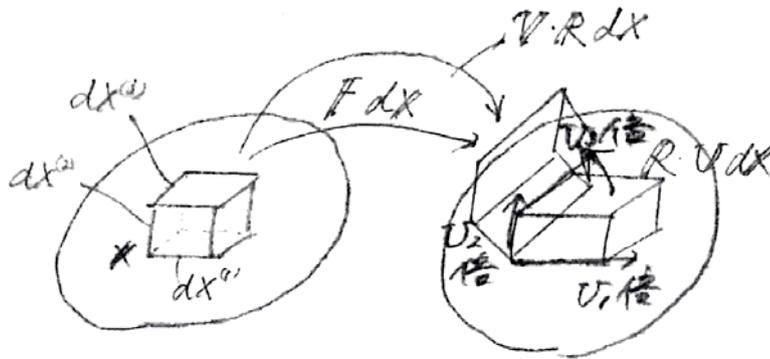
$d\mathbf{X}$ を \mathbf{U} の固有ベクトルの方向に選ぶ

$$\mathbf{U} = \begin{pmatrix} U_1 > 0 & 0 & 0 \\ 0 & U_2 > 0 & 0 \\ 0 & 0 & U_3 > 0 \end{pmatrix}$$

$$\mathbf{U} \cdot d\mathbf{X}^{(1)} = \begin{pmatrix} U_1 & 0 & 0 \\ 0 & U_2 & 0 \\ 0 & 0 & U_3 \end{pmatrix} \begin{pmatrix} d\mathbf{X}^{(1)} \\ 0 \\ 0 \end{pmatrix} \begin{pmatrix} U_1 d\mathbf{X}^{(1)} \\ 0 \\ 0 \end{pmatrix}$$

$$\mathbf{U} \cdot d\mathbf{X}^{(2)} = \begin{pmatrix} 0 \\ U_2 d\mathbf{X}^{(2)} \\ 0 \end{pmatrix}$$

$$\mathbf{U} \cdot d\mathbf{X}^{(3)} = \begin{pmatrix} 0 \\ 0 \\ U_3 d\mathbf{X}^{(3)} \end{pmatrix}$$



$$d\mathbf{x} = \mathbf{F}d\mathbf{X} = \mathbf{V}\mathbf{R}d\mathbf{X} = \mathbf{V} \cdot (\mathbf{R} \cdot d\mathbf{X})$$

$$\mathbf{U} : \text{右ストレッチテンソル} \quad \mathbf{F} = \mathbf{R}\mathbf{U}$$

$$\mathbf{V} : \text{左ストレッチテンソル} \quad \mathbf{F} = \mathbf{V}\mathbf{R}$$

$$\mathbf{U}^2 = \mathbf{C} = {}^t\mathbf{F}\mathbf{F} \quad (\text{右コーシー・グリーンテンソル})$$

$${}^t\mathbf{F}\mathbf{F} = {}^t(\mathbf{R}\mathbf{U})(\mathbf{R}\mathbf{U})$$

$$= \mathbf{U}^t\mathbf{R}\mathbf{R}\mathbf{U}$$

$$= \mathbf{U}\mathbf{I}\mathbf{U} = \mathbf{U}^2$$

$$\mathbf{B} = \mathbf{F}^t\mathbf{F} = \mathbf{V}\mathbf{R}^t(\mathbf{V}\mathbf{R}) = \mathbf{V}\mathbf{R}^t\mathbf{R}\mathbf{V} = \mathbf{V}^2$$

$$ds^2 = d\mathbf{x} \cdot d\mathbf{x} = (\mathbf{F} \cdot d\mathbf{X})(\mathbf{F} \cdot \mathbf{I}d\mathbf{X})$$

$$= d\mathbf{X}^t \mathbf{F}\mathbf{F} \cdot d\mathbf{X}$$

$$= d\mathbf{X} \cdot \mathbf{C}d\mathbf{X}$$

$$dS^2 = d\mathbf{X} \cdot d\mathbf{X} = (\mathbf{F}^{-1} \cdot d\mathbf{x})(\mathbf{F}^{-1} \cdot d\mathbf{x})$$

$$= d\mathbf{x}^t (\mathbf{F}^{-1})\mathbf{F}^{-1}d\mathbf{x}$$

$$= d\mathbf{x} \cdot (\mathbf{F}^t\mathbf{F})^{-1}d\mathbf{x}$$

$$= d\mathbf{x} \cdot \mathbf{B}^{-1}d\mathbf{x}$$